

SOUTH MOUNTAIN

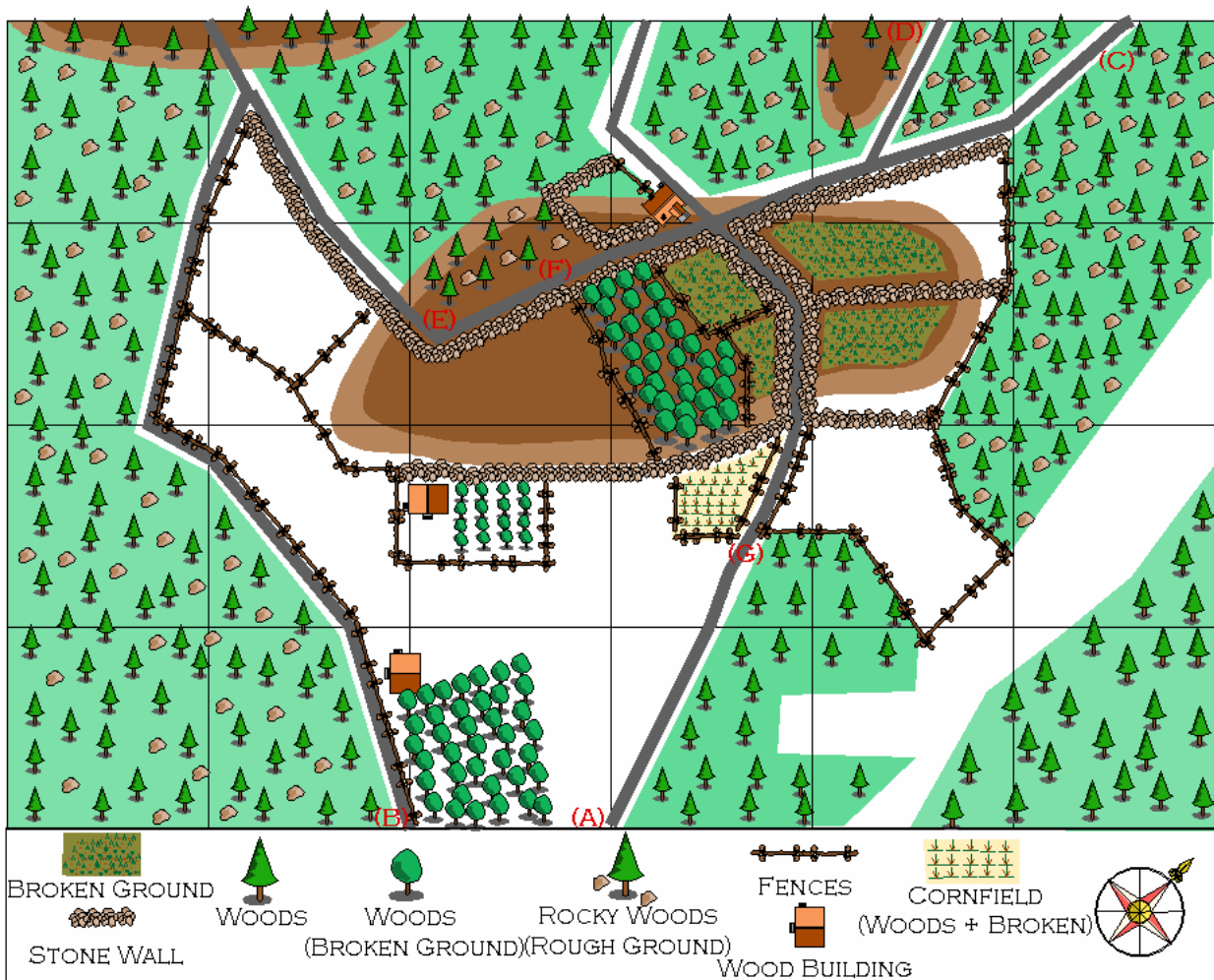
(Crampton's, Turner's and Fox's Gap September 14, 1862)

After invading Maryland in September 1862, Gen. Robert E. Lee divided his army to march on and invest Harpers Ferry. The Army of the Potomac under Maj. Gen. George B. McClellan pursued the Confederates to Frederick, Maryland, then advanced on South Mountain. On September 14, pitched battles were fought for possession of the South Mountain passes: Crampton's, Turner's, and Fox's Gaps. By dusk the Confederate defenders were driven back, suffering severe casualties, and McClellan was in position to destroy Lee's army before it could re-concentrate. McClellan's limited activity on September 15 after his victory at South Mountain, however, condemned the garrison at Harpers Ferry to capture and gave Lee time to unite his scattered divisions at Sharpsburg. Union general Jesse Reno and Confederate General Samuel Garland Junior were killed at South Mountain.

Forcing Foxes Gap (South Mountain Battle) 14 September 1862

Johnny Reb III Scenario By KZ

FORCING FOXES GAP (SOUTH MOUNTAIN BATTLE)



Terrain:

Slopes count as broken terrain for movement. All the stone walls that line the road (c) to (e) count as hasty works (sunken road) Forces can only move along the road (c) to (e) in road column, if they are in any formation except that but must remain stationary. (disengage or rout don't apply because they are not formations, again the reason is the sunken road). Rocky Woods count as difficult terrain for movement with woods visibility (count as -2 vs fire instead of -1 for woods due to extra cover) Cornfield counts like a wood for visibility but broken terrain for movement. Note visibility roll adds 1 for each 2 fire casualties taken by small arms fire or 1 for each 1 fire casualty taken by artillery fire that has been taken in the cornfield. (keep track of casualties taken in the cornfield). All buildings are wooden and can take 1 base.

Special Rules:

Officer casualties (add 1 to lowest dice of the dice rolled for casualties for Reno and Garland, and always roll for casualties even when out of range of enemy)

UNION FORCES

IX CORPS

Major General Jesse L. Reno (2)(KIA)

Kanawha Division - Brigadier General Jacob Dolson Cox (2)

1st Brigade - Colonel Eliakim P. Scammon (2)

30th Ohio	Rifle Musket	Veteran	4 bases of 4 figures
23rd Ohio	Rifle Musket	Veteran	1 base of 5, 3 of 4 figures
12th Ohio	Rifle Musket	Veteran	1 base of 3, 3 of 4 figures
1st Battery Ohio Lt	3" Rifle Parrot	Veteran	1 gun 3 figures

Attached West Virginia Cavalry (Gilmores and Harrisons Companies)

WV Cav	Breach loading carbines	Veteran	2 bases of 2 figures
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(note that these should be treated as artillery for morale, 1 figure loss = 1 base loss)

2nd Brigade - Colonel George Crook (1)

11th Ohio	Rifle Musket	Veteran	2 bases of 5, 2 of 4 figures
28th Ohio (1 st Bn)	Rifle Musket	Veteran	4 bases of 3 figures
(2 nd Bn)	Rifle Musket	Veteran	4 bases of 3 figures
26th Ohio (1 st Bn)	Rifle Musket	Veteran	2 bases of 4, 2 of 3 figures
(2 nd Bn)	Rifle Musket	Veteran	4 bases of 3 figures
Kentucky Lt Art	3" Rifle Parrot	Elite	1 gun 3 figures

1st Division - Brigadier General Orlando B. Wilcox(2)

1st Brigade - Col Benjamin C Christ(1)

28th Massachusetts	Rifle Musket	Elite	4 bases of 3 figures
17th Michigan	Rifle Musket	Veteran	4 bases of 5 figures
79th NY Highlanders	Rifle Musket	Elite	3 bases of 3, 1 of 4 figures
50th Pennsylvania	Rifle Musket	Veteran	2 bases of 4, 2 of 3 figures

2nd Brigade - Col Thomas Welsh(2)

8th Michigan	Rifle Musket	Elite	3 bases of 3, 1 of 2 figures
46th New York	Rifle Musket	Elite	2 bases of 3, 2 of 2 figures
45th Pennsylvania	Smoothbore	Veteran	3 bases of 4, 1 of 3 figures
100th Pennsylvania	Rifle Musket	Elite	3 bases of 3, 1 of 2 figures
8th Mass Lht Battery	12pdr Napoleon	Elite	1 gun 3 figures

Union forces: Times of arrival

- 0800: Brigadier General Jacob Dolson Cox (2) – Enter at A or B
 Colonel Eliakim P. Scammon (2) – Enter at A or B
 1st Brigade - Kanawha Division – Road column enter road at A or B
- 0845: Colonel George Crook (1)
 2nd Brigade - Kanawha Division – Road column enter road at A or B
- 0900: Major General Jesse L. Reno (2)
- 1200: Brigadier General Orlando B. Wilcox (2)
 Col Thomas Welsh (2)
 2nd Brigade – 1st Division – Road column enter road at A or B
- 1245: Col Benjamin C Christ(1)
 1st Brigade – 1st Division – Road column enter road at A or B

Special Rule: Inexplicable Delay in Union Attack:

If any confederate forces (not counting routed) are on the table at 1300hrs the Union Forces must retire to a line South of (F) and (G) then may only be given Hold, Change formation or Disengage orders until 1500hrs. If not north of (F) and (G) then they must remain in their positions for the same period. If no non-routing confederate forces are not on the table at 1300hrs it is a Union Victory. (as there is no reason why not to sweep down the Sharpsburg road and catch the turners gap forces by surprise and in the flank)



CONFEDERATE FORCES

D H Hills Division - Brig Gen Daniel H Hill(2)

Garlands Brigade - Brig Gen Samuel J Garland (2)(KIA)

12 th & 5 th N Carolina	Rifle Musket	Veteran	4 bases of 2 figures
23rd N Carolina	Rifle Musket	Elite	4 bases of 2 figures
20th N Carolina	Rifle Musket	Veteran	4 bases of 2 figures
13th N Carolina	Rifle Musket	Veteran	4 bases of 2 figures

Divisional Artillery

Jeff Davis Battery	3" Rifle Parrot	Elite	1 gun 2 figures
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Fitzhugh Lees Cavalry Brigade – (attached to Garland)

<i>Brig Gen Fitzhugh Lees (2)(Shot off his horse during battle)</i>			
5 Virginia Cavalry	Carbines	Veteran	2 bases of 3, 2 of 2 figures

Pelham (Horse Artillery) – (attached to Garland)

1st Stuart Battery	3" Rifle Parrot	Elite	1 gun 2 figures
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Anderson's Brigade - Brigadier General George B. Anderson(2)

2nd N Carolina	Rifle Musket	Elite	2 bases of 3, 2 of 2 figures
4th N Carolina	Rifle Musket	Elite	2 bases of 3, 2 of 2 figures
14th N Carolina	Rifle Musket	Elite	4 bases of 3 figures
30th N Carolina	Rifle Musket	Elite	2 bases of 3, 2 of 2 figures

Jones's Division - Brigadier General David Rumph Jones (2)(never arrives on table)

Draytons Brigade - Brigadier General Thomas F. Drayton(2)

50th Georgia	Rifle Musket	Elite	4 bases of 2 figures
51st Georgia	Rifle Musket	Elite	4 bases of 2 figures
15th S Carolina	Rifle Musket	Elite	2 bases of 3, 2 of 2 figures
3rd S Carolina	Rifle Musket	Elite	2 bases of 3, 2 of 2 figures
Phillips Legion	Rifle Musket	Elite	4 bases of 2 figures

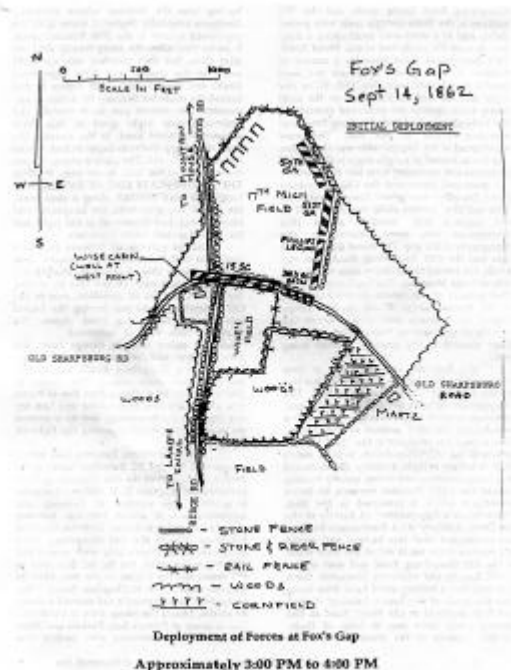


Rebel forces: Times of arrival

0800:	Brig Gen Samuel J Garland (2) Garlands Brigade – Hills Division Hills Divisional Artillery Battery (Jeff Davies)	}Deploy along road from (C) to (E) (hidden) }You may also deploy one dummy marker }for each regiment (not gun) on the table
0815:	5 Virginia Cavalry 1st Stuart Battery	Road Column Arrive at (C) Limbered Arrive at (D)
0900:	Brig Gen Fitzhugh Lees (2) Brig Gen Daniel H Hill (2)	Arrive at (D) Arrive at (D)
0915:	Brigadier General George B. Anderson (2)	Arrive at (C)
0945:	Anderson's Brigade – Hills Division	Road Column Arrive at (C)
1500:	Brigadier General Thomas F. Drayton(2) Drayton's Brigade – Jones Division	Road Column Arrive at (C) Road Column Arrive at (C)

You must have a non-routing unit on the table at 1300hrs or you lose the battle. You must have forces on the table at dusk (2100hrs) to claim a victory.

Although technically green Drayton's Brigade fought like elite forces taking huge casualties during the battle and holding the ground until night time. Historically Drayton's brigade arrived at 1500hrs and took up the following positions on the hand drawn map opposite:



UNION FORCES

IX CORPS - Major General Jesse L. Reno (level 2) (72pts for Corps) (Critical values 29pts/43pts)

Kanawha Division - Brigadier General Jacob Dolson Cox (Level 2) (30pts for division)(Critical values 12pts/18pts)

1st Brigade - Colonel Eliakim P. Scammon (Level 2) (12pts for brigade)(Critical values 5pts/7pts)

<input type="checkbox"/>	30th Ohio	Rifle Musket	Veteran				
<input type="checkbox"/>	23rd Ohio	Rifle Musket	Veteran				
<input type="checkbox"/>	12th Ohio	Rifle Musket	Veteran				
<input type="checkbox"/>	1st Battery Ohio Lt	3" Rifle Parrot	Veteran	gun	crew		

Attached West Virginia Cavalry (Gilmores and Harrisons Companies)

<input type="checkbox"/>	WV Cav	Breach loading carbines	Veteran				
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(note that these should be treated as artillery for morale, 1 figure loss = 1 base loss)

2nd Brigade - Colonel George Crook (level 1) (14pts for brigade) (Critical Values 6pts/8pts)

<input type="checkbox"/>	11th Ohio	Rifle Musket	Veteran				
<input type="checkbox"/>	28th Ohio (1 st Bn)	Rifle Musket	Veteran				
<input type="checkbox"/>	(2 nd Bn)	Rifle Musket	Veteran				
<input type="checkbox"/>	26th Ohio (1 st Bn)	Rifle Musket	Veteran				
<input type="checkbox"/>	(2 nd Bn)	Rifle Musket	Veteran				
<input type="checkbox"/>	Kentucky Lt Art	3" Rifle Parrot	Elite	gun	crew		

1st Division - Brigadier General Orlando B. Wilcox (level 2) (26pts for Division)(Critical values 10pts/16pts)

1st Brigade - Col Benjamin C Christ (level 1) (10pts for brigade)(Critical values 4pts/6pts)

<input type="checkbox"/>	28th Massachusetts	Rifle Musket	Elite				
<input type="checkbox"/>	17th Michigan	Rifle Musket	Veteran				
<input type="checkbox"/>	79th NY Highlanders	Rifle Musket	Elite				
<input type="checkbox"/>	50th Pennsylvania	Rifle Musket	Veteran				

2nd Brigade - Col Thomas Welsh (level 2) (12pts for brigade) (Critical values 5pts/7pts)

<input type="checkbox"/>	8th Michigan	Rifle Musket	Elite				
<input type="checkbox"/>	46th New York	Rifle Musket	Elite				
<input type="checkbox"/>	45th Pennsylvania	Smoothbore	Veteran				
<input type="checkbox"/>	100th Pennsylvania	Rifle Musket	Elite				
<input type="checkbox"/>	8th Mass Lht Battery	12pdr Napoleon	Elite	gun	crew		

CONFEDERATE FORCES

D H Hills Division - Brig Gen Daniel H Hill (Level 2) (30pts for division)(Critical values 12pts/18pts)

Garlands Brigade - Brig Gen Samuel J Garland (2) (16pts for brigade) (Critical Values 6pts/10pts)

<input type="checkbox"/>	12 th & 5 th N Carolina	Rifle Musket	Veteran				
<input type="checkbox"/>	23rd N Carolina	Rifle Musket	Elite				
<input type="checkbox"/>	20th N Carolina	Rifle Musket	Veteran				
<input type="checkbox"/>	13th N Carolina	Rifle Musket	Veteran				
<input type="checkbox"/>	Divisional Artillery						
<input type="checkbox"/>	Jeff Davis Battery	3" Rifle Parrot	Elite	gun	crew		

Fitzhugh Lees Cavalry Brigade - (attached to Garland) Brig Gen Fitzhugh Lees (Level 2)(Cavalry commander)

<input type="checkbox"/>	5 Virginia Cavalry	Carbines	Veteran				
<input type="checkbox"/>	Pelham (Horse Artillery) - (attached to Garland)						
<input type="checkbox"/>	1st Stuart Battery	3" Rifle Parrot	Elite	gun	crew		

Anderson's Brigade - Brigadier General George B. Anderson (Level 2) (10pts for brigade)(Critical values 4pts/6pts)

<input type="checkbox"/>	2nd N Carolina	Rifle Musket	Elite				
<input type="checkbox"/>	4th N Carolina	Rifle Musket	Elite				
<input type="checkbox"/>	14th N Carolina	Rifle Musket	Elite				
<input type="checkbox"/>	30th N Carolina	Rifle Musket	Elite				

Jones's Division

Draytons Brigade - Brigadier General Thomas F. Drayton (2) (12pts for brigade) (Critical values 5pts/7pts)

<input type="checkbox"/>	50th Georgia	Rifle Musket	Elite				
<input type="checkbox"/>	51st Georgia	Rifle Musket	Elite				
<input type="checkbox"/>	15th S Carolina	Rifle Musket	Elite				
<input type="checkbox"/>	3rd S Carolina	Rifle Musket	Elite				
<input type="checkbox"/>	Phillips Legion	Rifle Musket	Elite				

Brig Gen Fitzhugh Lees does not count toward demoralization values if killed. (He cannot replace an infantry officer and can only command the cavalry)